

Problem solving should be a focus in every phase

Year 6	Number and place value	Addition and Subtraction (including algebra)	Multiplication and Division (including algebra, ration and proportion)	Fractions (including decimals)	Measurement	Geometry	Geometry
						Properties of shape	Position and direction
<b>Year 6: Phase 3</b> (Phase 3: review and secure Phase 1 and 2 conceptual and procedural knowledge and skills)	Pupils should be taught to: <ul style="list-style-type: none"> <li>read, write, order and compare numbers up to 10 000 000 and determine the value of each digit</li> <li><b>round any whole number to a required degree of accuracy</b></li> <li><b>use negative numbers in context, and calculate intervals across zero</b></li> <li><b>solve number and practical problems that involve all of the above.</b></li> </ul>	Pupils should be taught to: <ul style="list-style-type: none"> <li>perform mental calculations, including with mixed operations and large numbers</li> <li><b>solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why</b></li> <li>solve problems involving addition, subtraction, multiplication and division</li> <li><b>use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy</b></li> <li>use their knowledge of the order of operations to carry out calculations involving the four operations</li> <li><b>solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why</b></li> <li><b>solve problems involving addition, subtraction, multiplication and division</b></li> </ul> Algebra Pupils should be taught to: <ul style="list-style-type: none"> <li><b>use simple formulae</b></li> <li>express missing number problems algebraically</li> <li>find pairs of numbers that satisfy number sentences involving two unknowns</li> </ul>	Pupils should be taught to: <ul style="list-style-type: none"> <li><b>multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication</b></li> <li><b>divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context</b></li> <li>perform mental calculations, including with mixed operations and large numbers.</li> <li><b>solve problems involving addition, subtraction, multiplication and division</b></li> <li>use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.</li> <li>use their knowledge of the order of operations to carry out calculations involving the four operations</li> <li>Identify common factors, common multiples and prime numbers</li> <li>Express missing number problems algebraically</li> </ul> Algebra: <b>use simple formulae</b> Algebra: generate and describe linear number sequences Algebra: find pairs of numbers that satisfy number sentences involving two unknowns Algebra: enumerate all possibilities of combinations of two variables Ratio and proportion) <ul style="list-style-type: none"> <li><b>RP: solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts</b></li> <li><b>RP: solve problems involving the calculation of percentages (e.g. of measures such as 15% of 360 and the use of percentages for comparison)</b></li> <li><b>RP: solve problems involving ration and proportion</b></li> <li><b>RP: solve problems involving similar shapes where the scale factor is known or can be found</b></li> <li><b>RP: solve problems involving unequal sharing and grouping using knowledge of fractions and multiples</b></li> </ul> (Statistics) Statistics: <b>calculate and interpret the mean as an average</b> Interpret and construct pie charts and line graphs and use these to solve problems	Pupils should be taught to: <ul style="list-style-type: none"> <li>use common factors to simplify fractions; use common multiples to express fractions in the same denomination</li> <li>compare and order fractions, including fractions &gt;1</li> <li>add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions</li> <li>multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. <math>\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}</math>)</li> <li>associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. <math>\frac{3}{8}</math>)</li> <li>identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places</li> <li>multiply one-digit numbers with up to two decimal places by whole numbers</li> <li><b>recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.</b></li> <li><b>solve problems which require answers to be rounded to specified degrees of accuracy</b></li> <li>divide proper fractions by whole numbers (eg <math>\frac{1}{3} \div 2 = \frac{1}{6}</math>)</li> <li>use written division methods in cases where the answer has up to two decimal places</li> </ul>	Pupils should be taught to: <ul style="list-style-type: none"> <li><b>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</b></li> <li><b>use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</b></li> <li>recognise that shapes with the same areas can have different perimeters and vice versa</li> <li>recognise when it is possible to use formulae for area and volume of shapes</li> <li>convert between miles and kilometres</li> <li>calculate the area of parallelograms and triangles</li> <li>calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm<sup>3</sup>) and cubic metres (m<sup>3</sup>), and extending to other units such as mm<sup>3</sup> and km<sup>3</sup>.</li> </ul>	Pupils should be taught to: <ul style="list-style-type: none"> <li>draw 2-D shapes using given dimensions and angles</li> <li><b>compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons</b></li> <li>illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius</li> <li>recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.</li> <li>recognise, describe and build simple 3-D shapes, including making nets</li> </ul>	Pupils should be taught to: <ul style="list-style-type: none"> <li>describe positions on the full coordinate grid (all four quadrants)</li> <li><b>draw and translate simple shapes on the coordinate plane, and reflect them in the axes</b></li> </ul>

